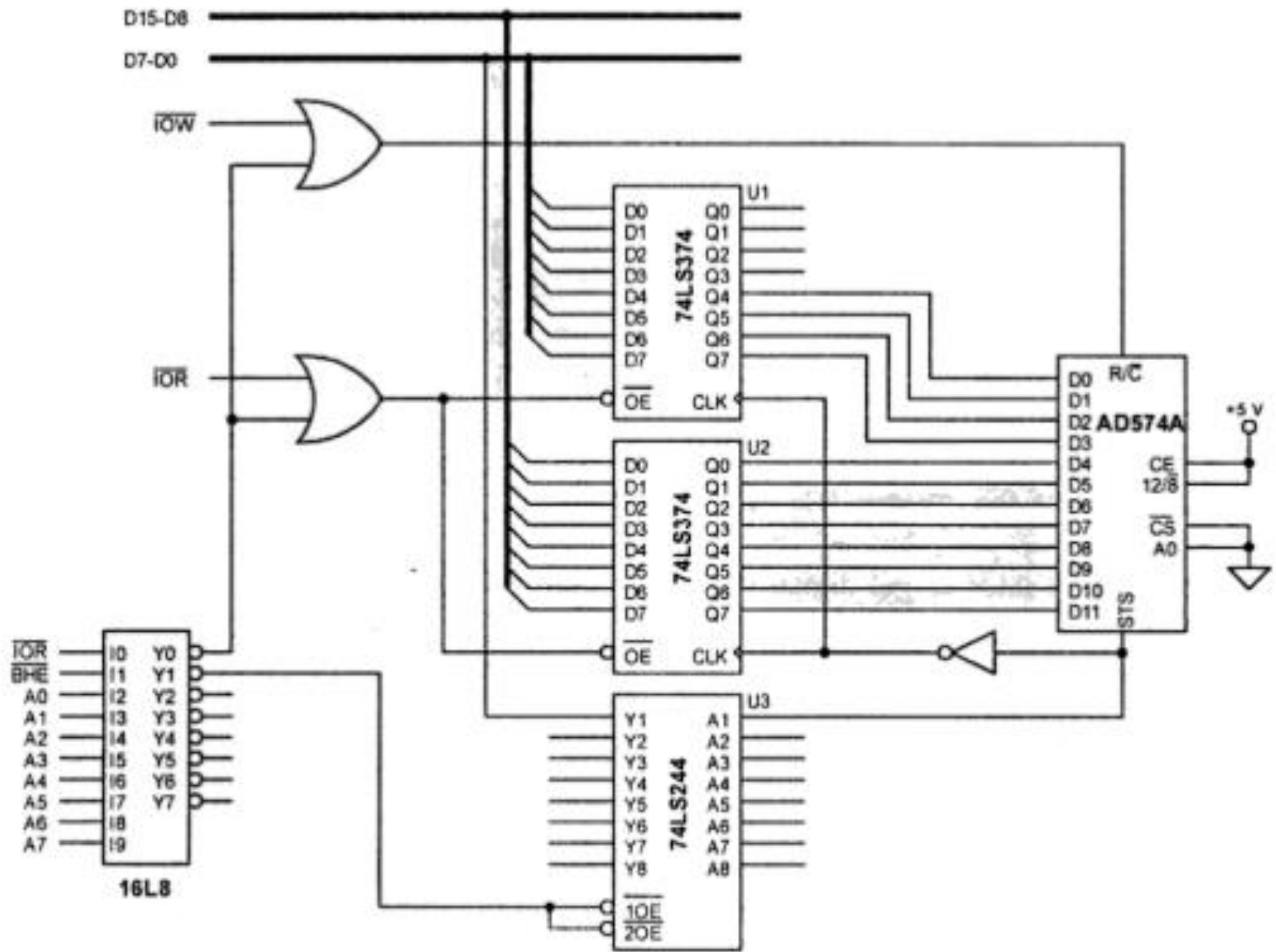
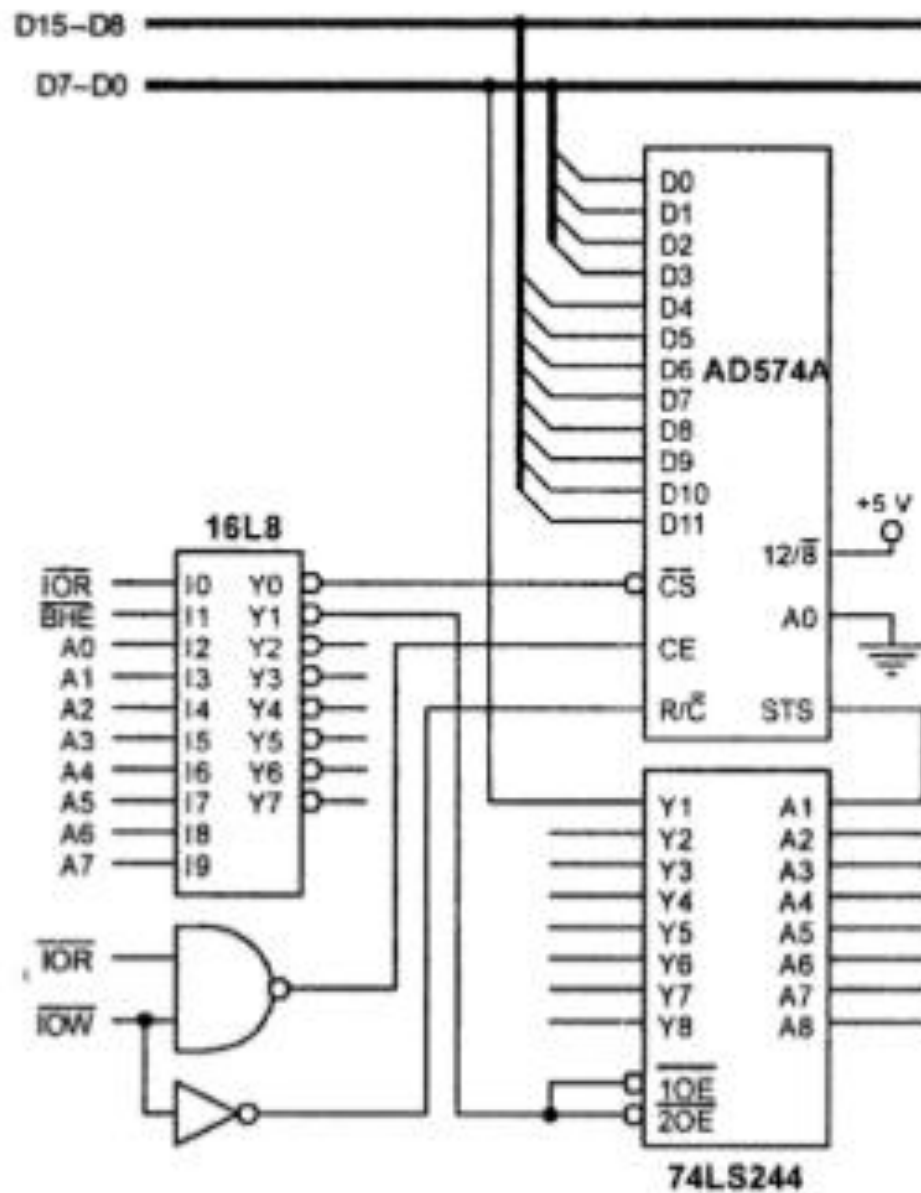


C14

Aplicatii

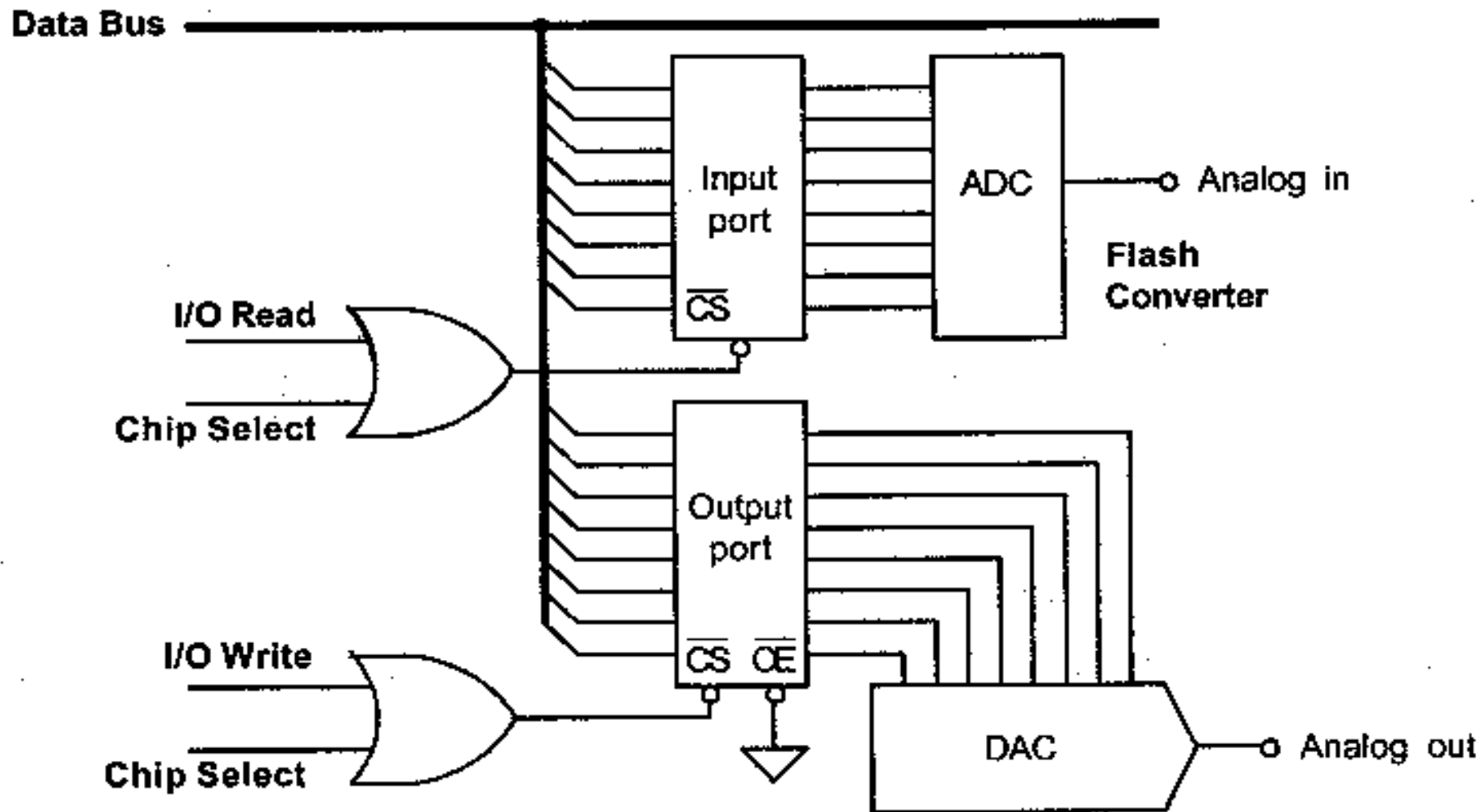
Interfatarea DAC si ADC la microprocesor



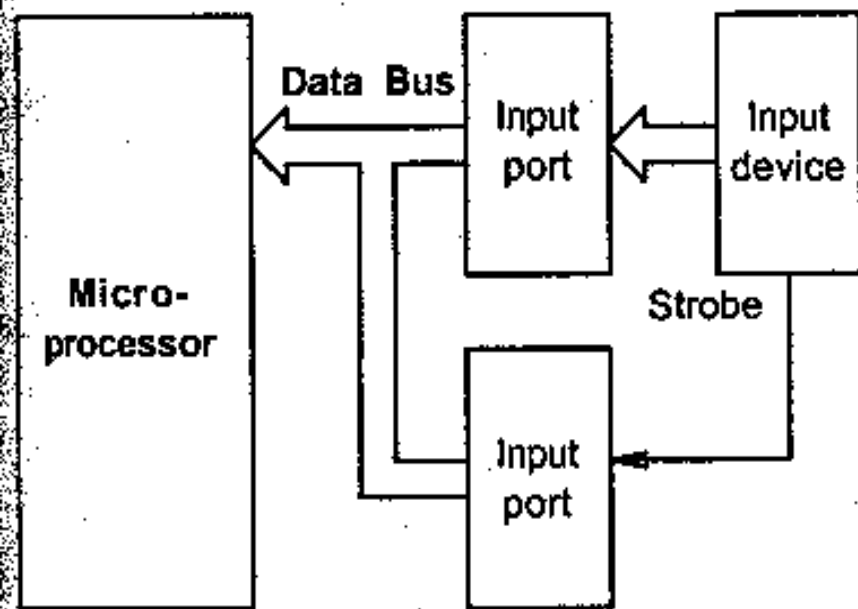


(b)

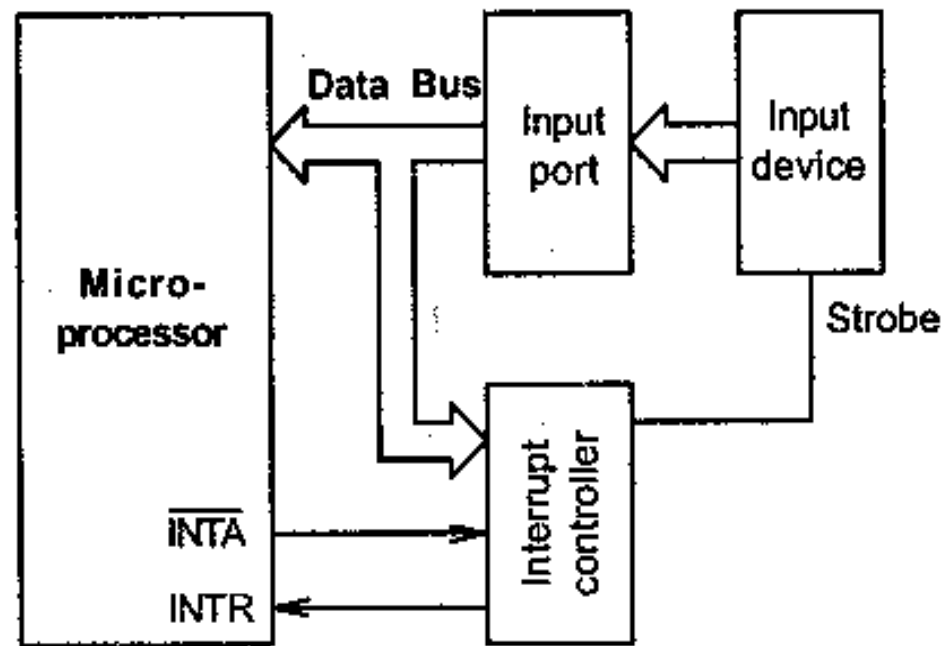
Interfacing AD574A to 8086—(a) stand-alone configuration, (b) direct connection.



Data transfer by simple I/O.

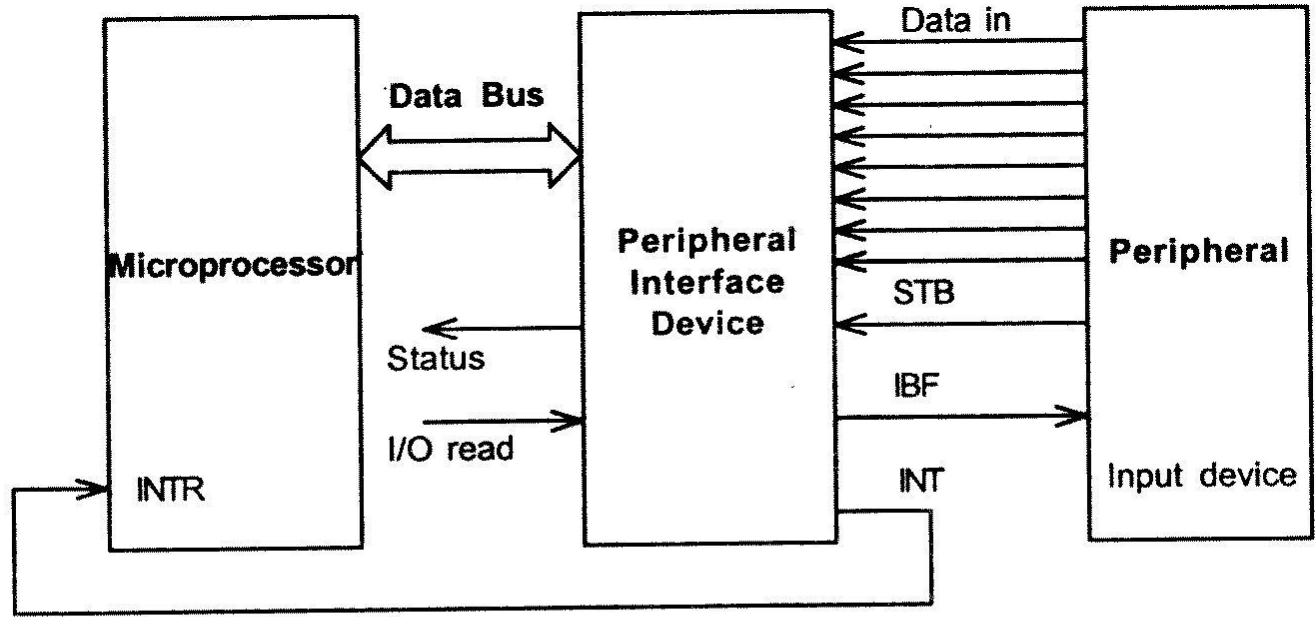


(a)

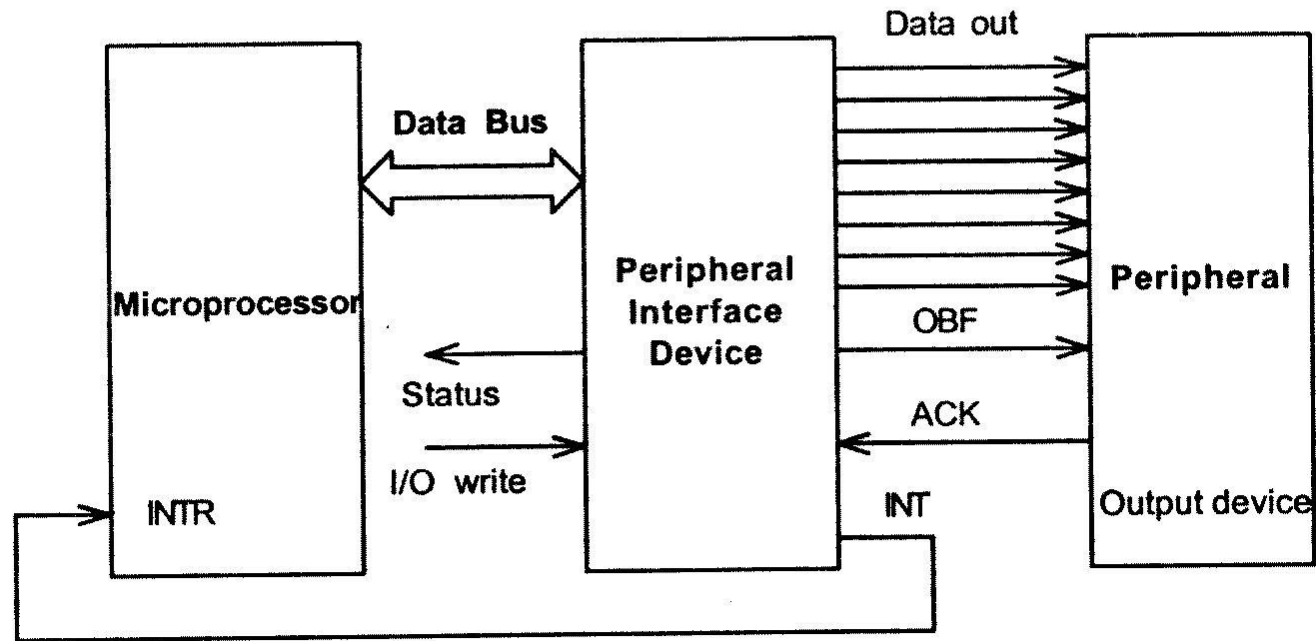


(b)

Strobe I/O—(a) polling, (b) interrupt.



(a)

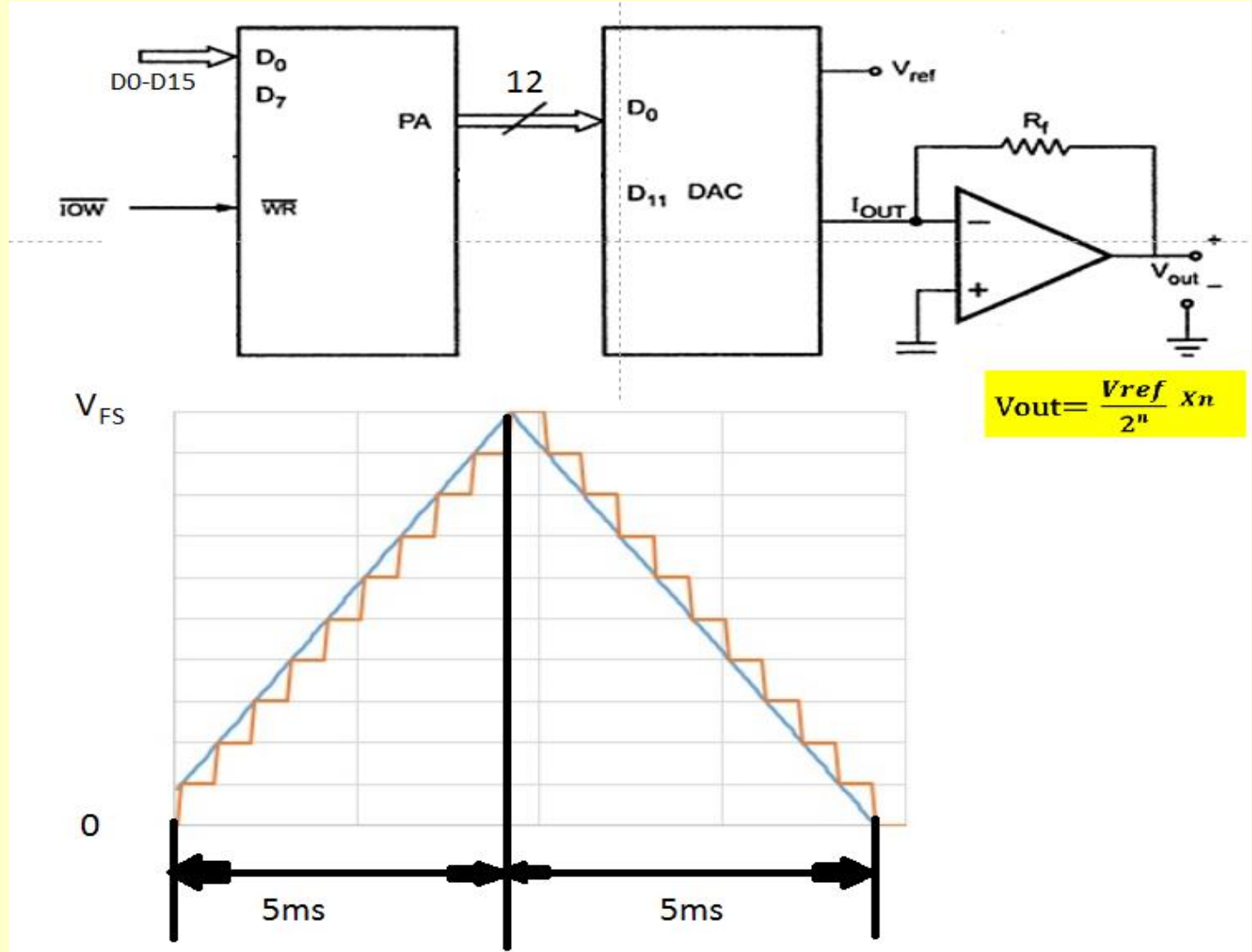


(b)

andshake I/O—(a) input operation, (b) output operation.

Problema.

Interfatați un DAC de 12 biti la un sistem cu microprocesor 8086, care are un CLK=5MHz. Convertorul e conectat la un port de 16 biti cu adresa 80h. Scrieti aplicatia care genereaza la iesirea DAC un semnal triunghiular cu frecventa de 100Hz avand amplitudinea de V_{FS} . Timpul minim pentru a scoate un nivel pe iesirea DAC este de $4.6\mu s \sim 5\mu s$.



$$N_{\text{pari}} = \frac{5 \mu\text{s}}{5 \mu\text{s}} = 1000 \text{ pari}$$

$$M_{\text{LSB/pas}} = \frac{4095}{1000} = 4,095 \sim 5 \text{ LSB/pas}$$

$$4095 = 5 \cdot 819 \Rightarrow 819 \text{ pari (0...4095)}$$

$$t_{\text{pas}} = \frac{5 \mu\text{s}}{819} \sim 6,1 \mu\text{s} > 5 \mu\text{s}$$

$$\frac{t_{\text{pas}}}{t_{\text{cikl.}}} = \frac{6,1 \mu\text{s}}{0,2 \mu\text{s}} = 30,5 \text{ siklus} \sim 30 \text{ siklus/pas}$$

Cx=contor pasi; BX=val. DAC; AX

```

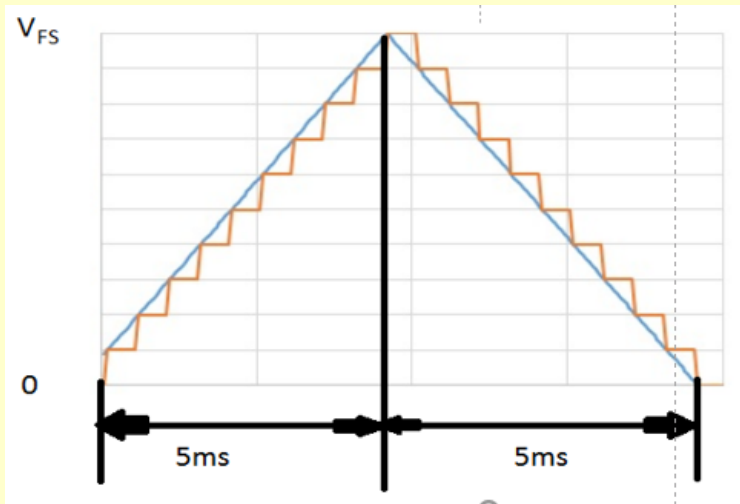
ST:  MOV CX,819 ;4CLK
      MOV BX,0   ;4CLK
BK0: MOV AX,BX  ;2CLK
      OUT 80h,AX ;10CLK
      ADD BX,5   ;4CLK
      MOV DX,DX  ;2CLK
      MOV DX,DX  ;2CLK
      NOP       ;3CLK
      DEC CX    ;3CLK
      JNZ BK0   ;4/2CLK
  
```

30CLK

```

BK1: MOV CX,819 ;4CLK
      SUB BX,5   ;4CLK
      MOV AX,BX  ;2CLK
      OUT 80h,AX ;10CLK
      MOV BX,BX  ;2CLK
      MOV BX,BX  ;2CLK
      NOP       ;3CLK
      DEC CX    ;3CLK
      JNZ BK1   ;4CLK
      JMP ST    ;15CLK
  
```

30CLK



ADConverter - AD 574A

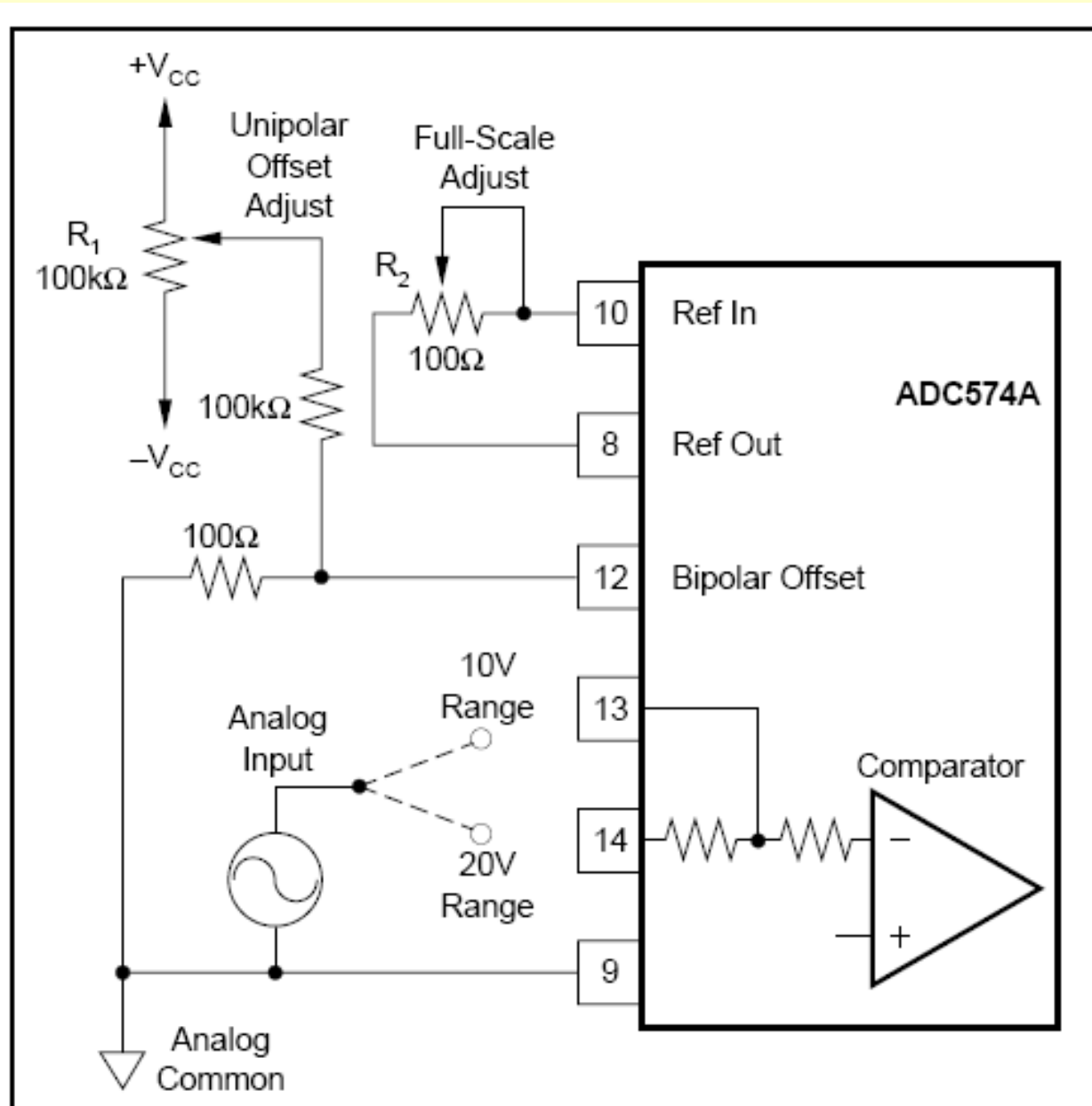


FIGURE 2. Unipolar Configuration.

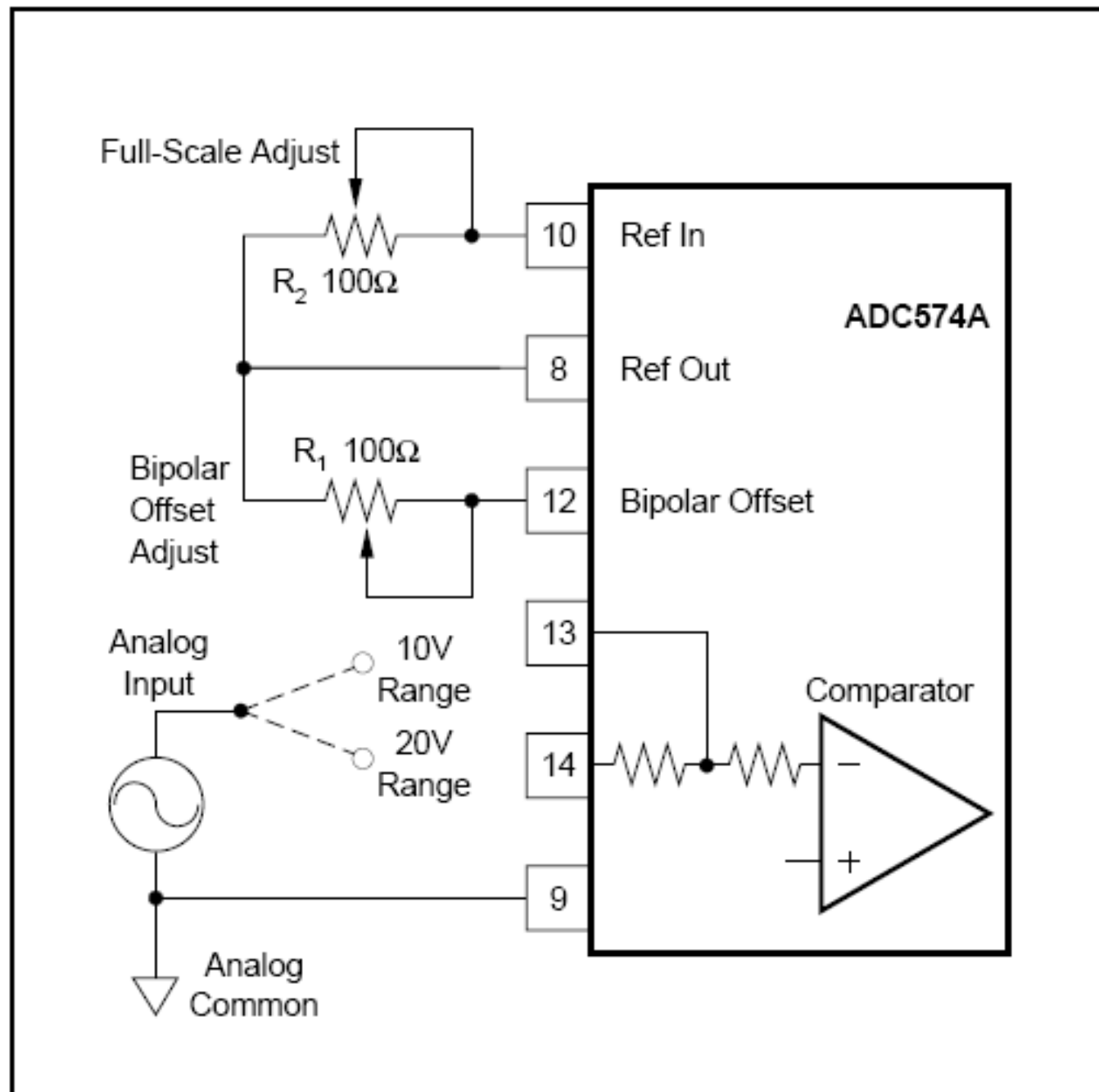


FIGURE 3. Bipolar Configuration.

CE	\overline{CS}	R/ \overline{C}	12/ $\overline{8}$	A ₀	OPERATION
0	X	X	X	X	None
X	1	X	X	X	None
↑	0	0	X	0	Initiate 12-bit conversion
↑	0	0	X	1	Initiate 8-bit conversion
1	↓	0	X	0	Initiate 12-bit conversion
1	↓	0	X	1	Initiate 8-bit conversion
1	0	↓	X	0	Initiate 12-bit conversion
1	0	↓	X	1	Initiate 8-bit conversion
1	0	1	1	X	Enable 12-bit output
1	0	1	0	0	Enable 8 MSBs only
1	0	1	0	1	Enable 4 LSBs plus 4 trailing zeros

TABLE III. Control Input Truth Table.

PIN DESIGNATION	DEFINITION	FUNCTION
CE (Pin 6)	Chip Enable (active high)	Must be high ("1") to either initiate a conversion or read output data. 0-1 edge may be used to initiate a conversion.
$\overline{\text{CS}}$ (Pin 3)	Chip Select (active low)	Must be low ("0") to either initiate a conversion or read output data. 1-0 edge may be used to initiate a conversion.
$\text{R}/\overline{\text{C}}$ (Pin 5)	Read/Convert ("1" = read) ("0" = convert)	Must be low ("0") to initiate either 8- or 12-bit conversions. 1-0 edge may be used to initiate a conversion. Must be high ("1") to read output data. 0-1 edge may be used to initiate a read operation.
A_0 (Pin 4)	Byte Address Short Cycle	In the start-convert mode, A_0 selects 8-bit ($\text{A}_0 = "1"$) or 12-bit ($\text{A}_0 = "0"$) conversion mode. When reading output data in two 8-bit bytes, $\text{A}_0 = "0"$ accesses 8 MSBs (high byte) and $\text{A}_0 = "1"$ accesses 4 LSBs and trailing "0s" (low byte).
$12/\overline{8}$ (Pin 2)	Data Mode Select ("1" = 12 bits) ("0" = 8 bits)	When reading output data, $12/\overline{8} = "1"$ enables all 12 output bits simultaneously. $12/\overline{8} = "0"$ will enable the MSBs or LSBs as determined by the A_0 line.

TABLE II. ADC574A Control Line Functions.

<u>CONVERSION TIME</u> ⁽⁴⁾							
8-Bit Cycle	10	13	17	*	*	*	μs
12-Bit Cycle	15	20	25	*	•	•	μs

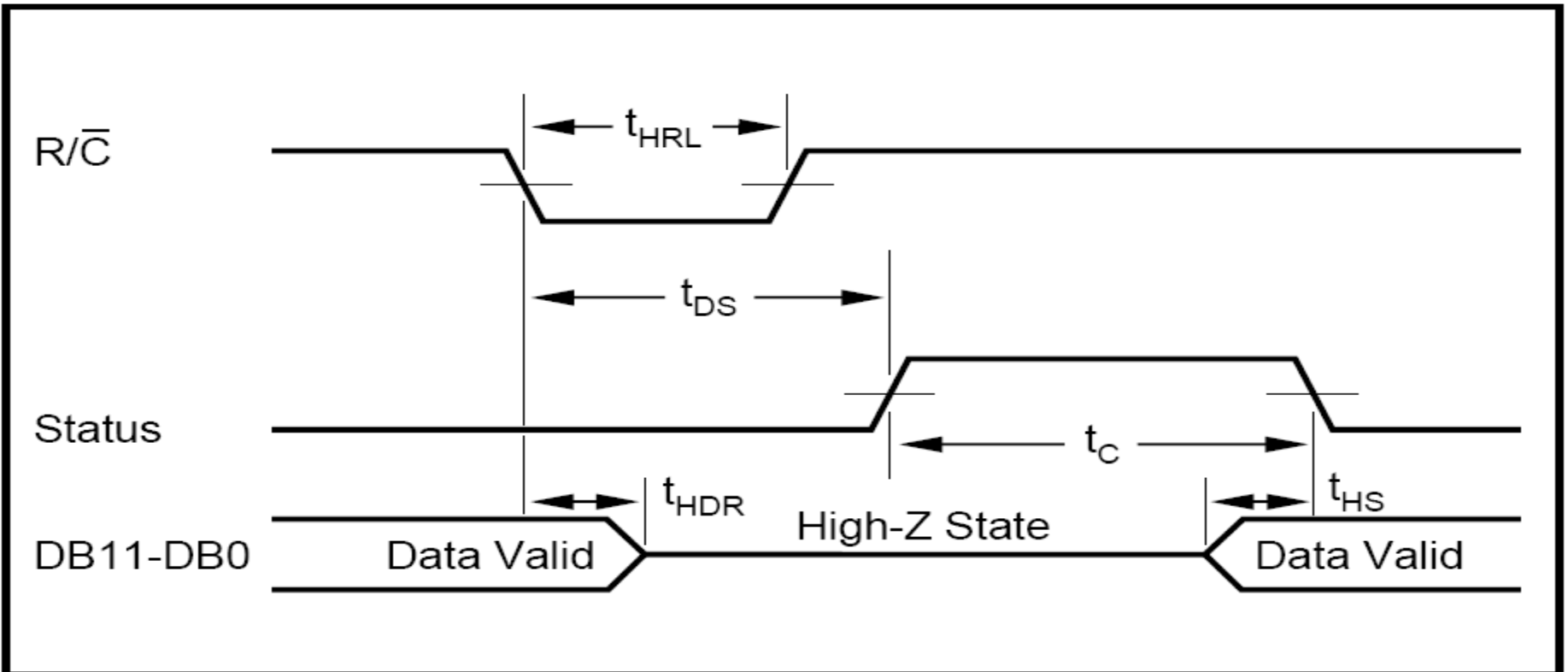


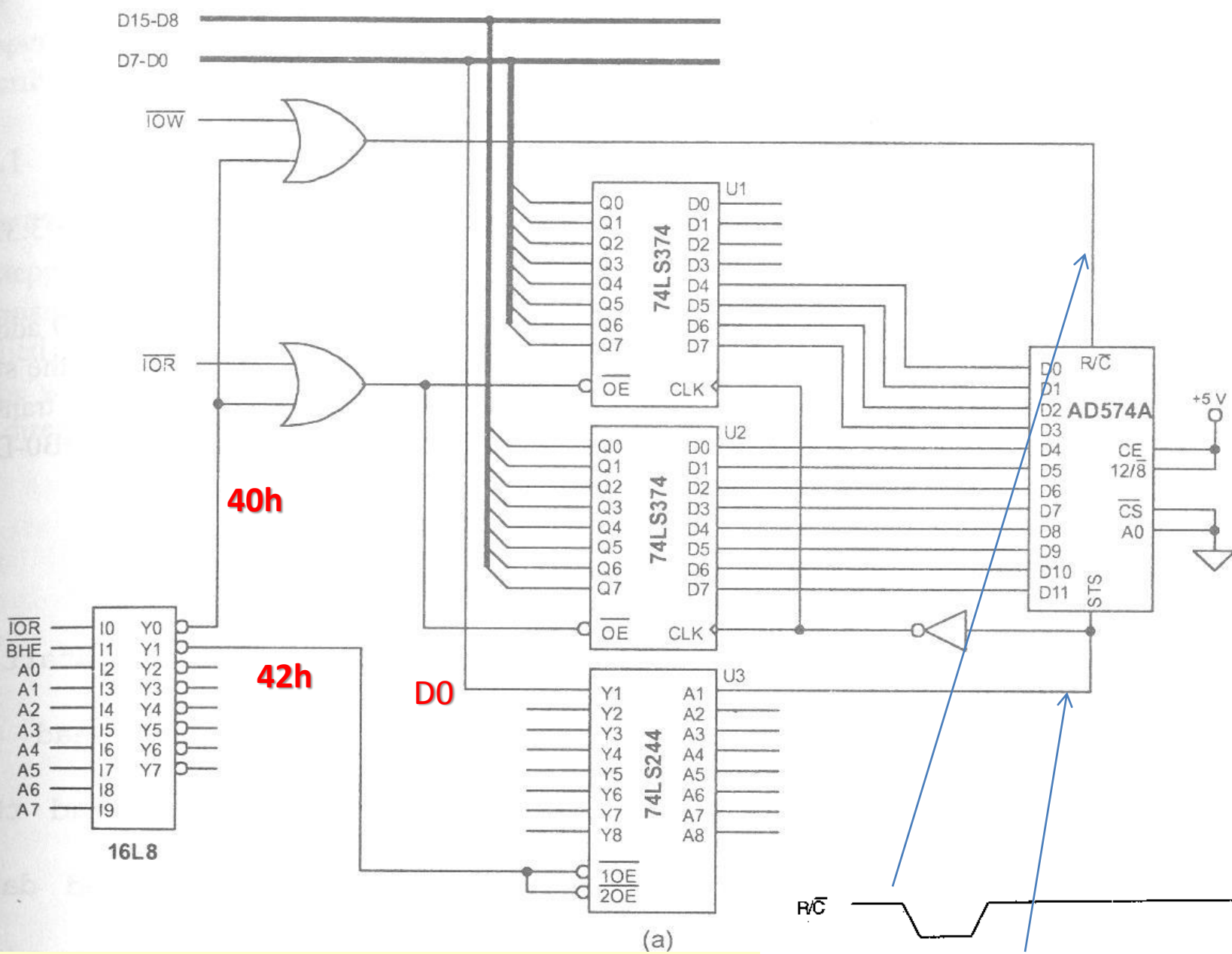
FIGURE 4. R/\bar{C} Pulse Low—Outputs Enabled After Conversion.

LS374

D_n	LE	$\bar{O}E$	O_n
H		L	H
L		L	L
X	X	H	Z*

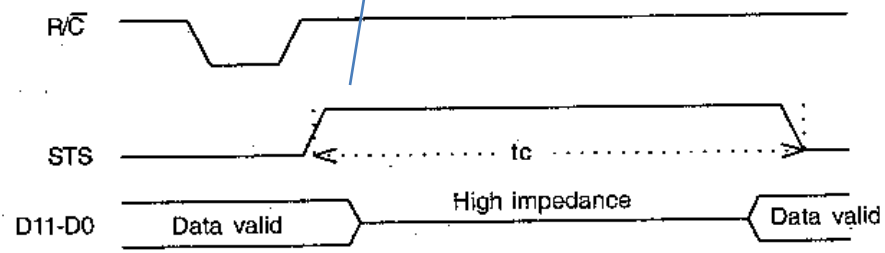
SN74LS244

INPUTS		OUTPUT
$1G, 2G$	D	
L	L	L
L	H	H
H	X	(Z)



(a)

1. Stand-alone configuration



```

ST_C EQU 40h
DATA_P equ 40h
STATUS_P EQU 42H
SAMPLES DW 4000 DUP(0)

```

```

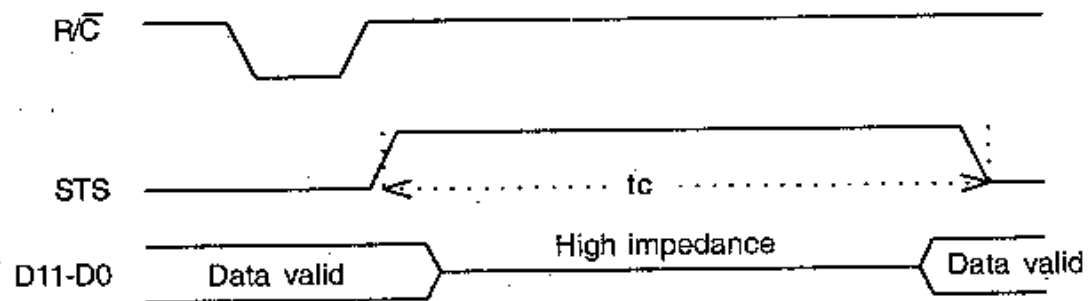
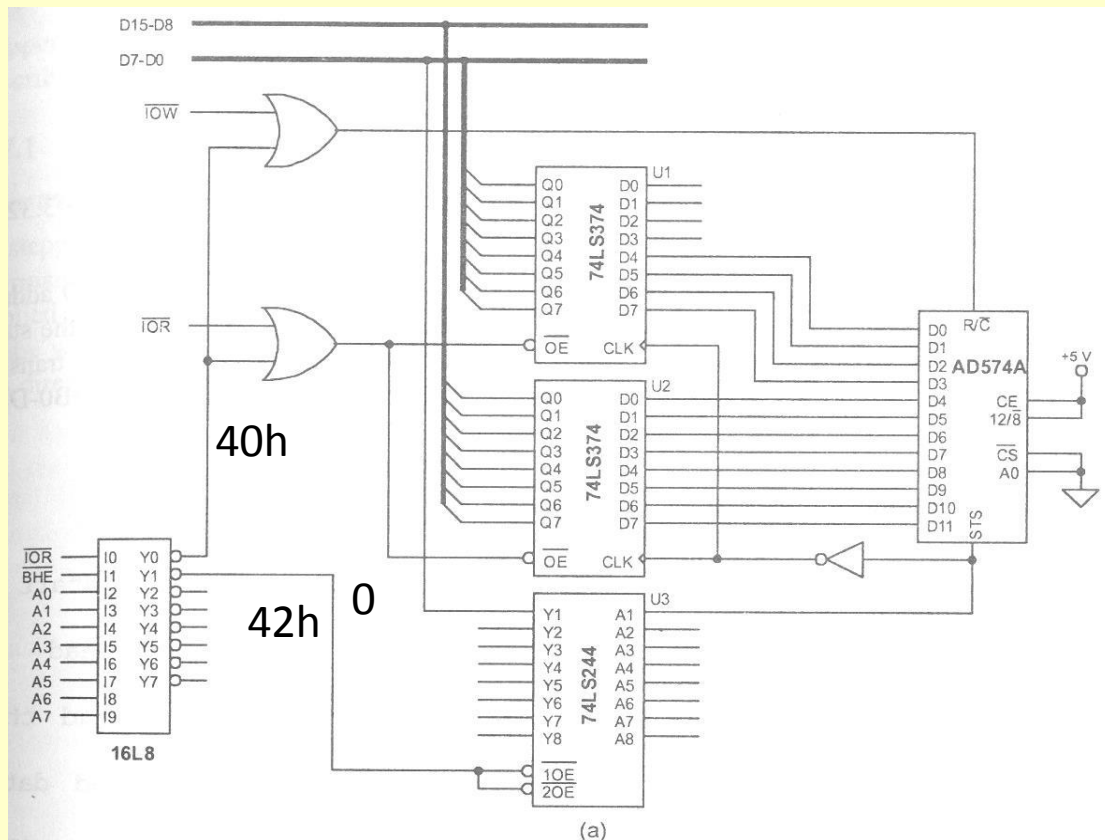
.....
mov cx,4000 ; 4000
mov si,offset SAMPLES
next: out ST_C,ax
Et1: in al,STATUS_P
ror al,1 ;D0>>C
jc et1 ;STS=1 sar
in ax,DATA_P ;STS=0
push cx
mov cl,4
shr ax,cl
mov [si],ax
inc si
inc si
pop cx
loop next

```

.....
AH

AL

Cifra H	Cifra M	Cifra L	X
---------	---------	---------	---



CE	\overline{CS}	R/C	12/8	A ₀	OPERATION
1	0	↓	X	0	Initiate 12-bit conversion

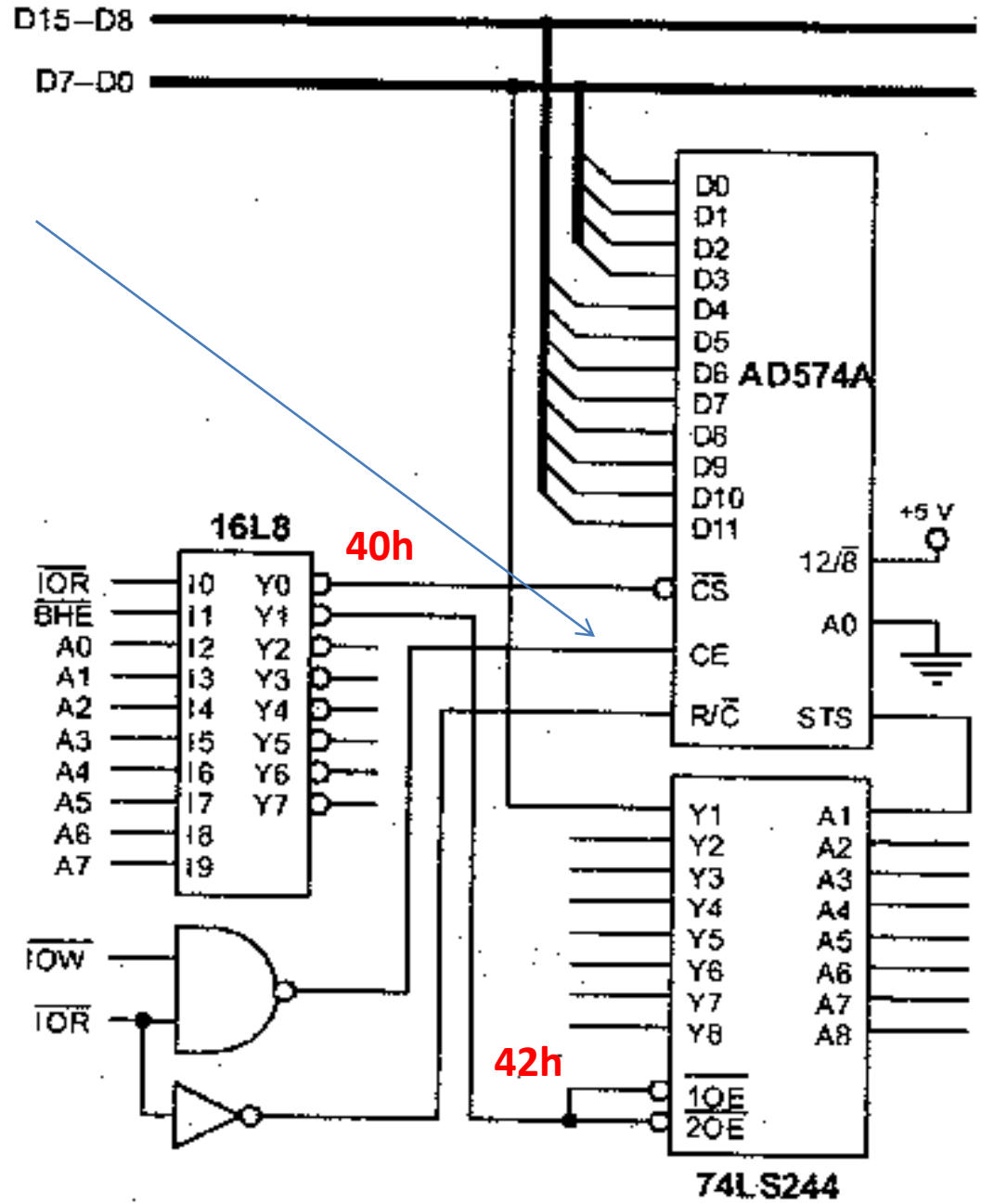
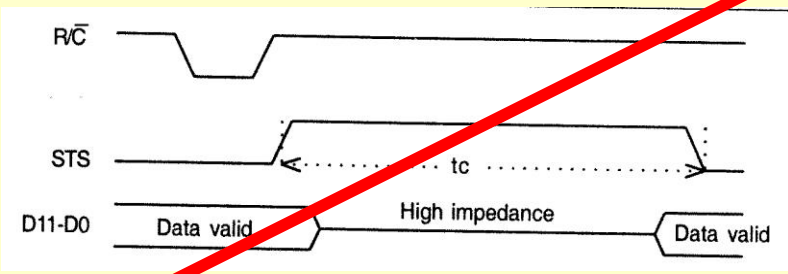
CE	\overline{CS}	R/C	12/8	A ₀
↑	0	0	X	0

OPERATION
Initiate 12-bit conversion

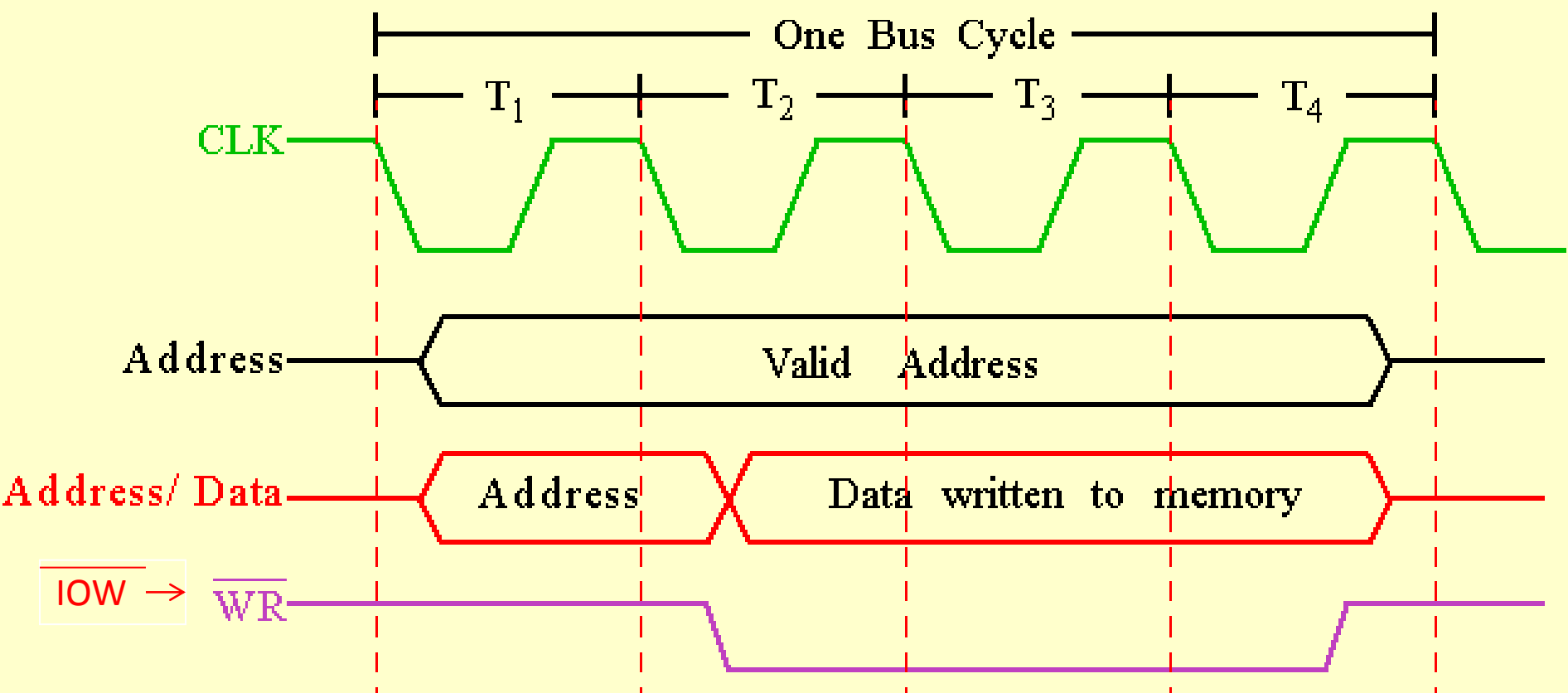
START_Conversie - OUT 40h, AX
/CS=0, A0=0, CE=IOW=L^H, R/C=//IOR=0

Read IN AX, 40h
/CS=0, R/C=//IOR=1, CE=1, A0=0, IOR=0

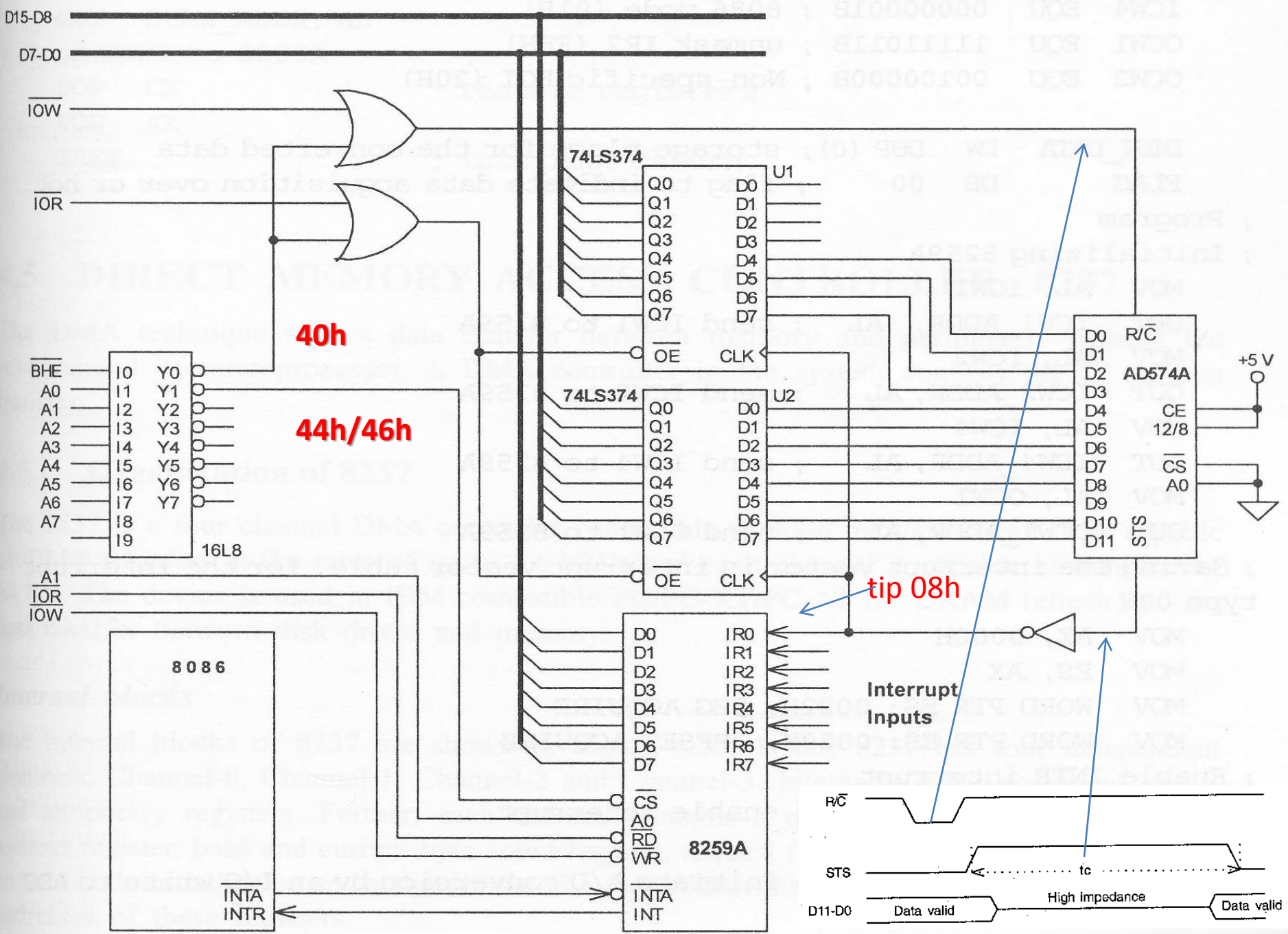
Vezi slide 7.



2. Direct connection



Simplified 8086 Write Bus Cycle



3. Interrupt driven data acquisition.

```

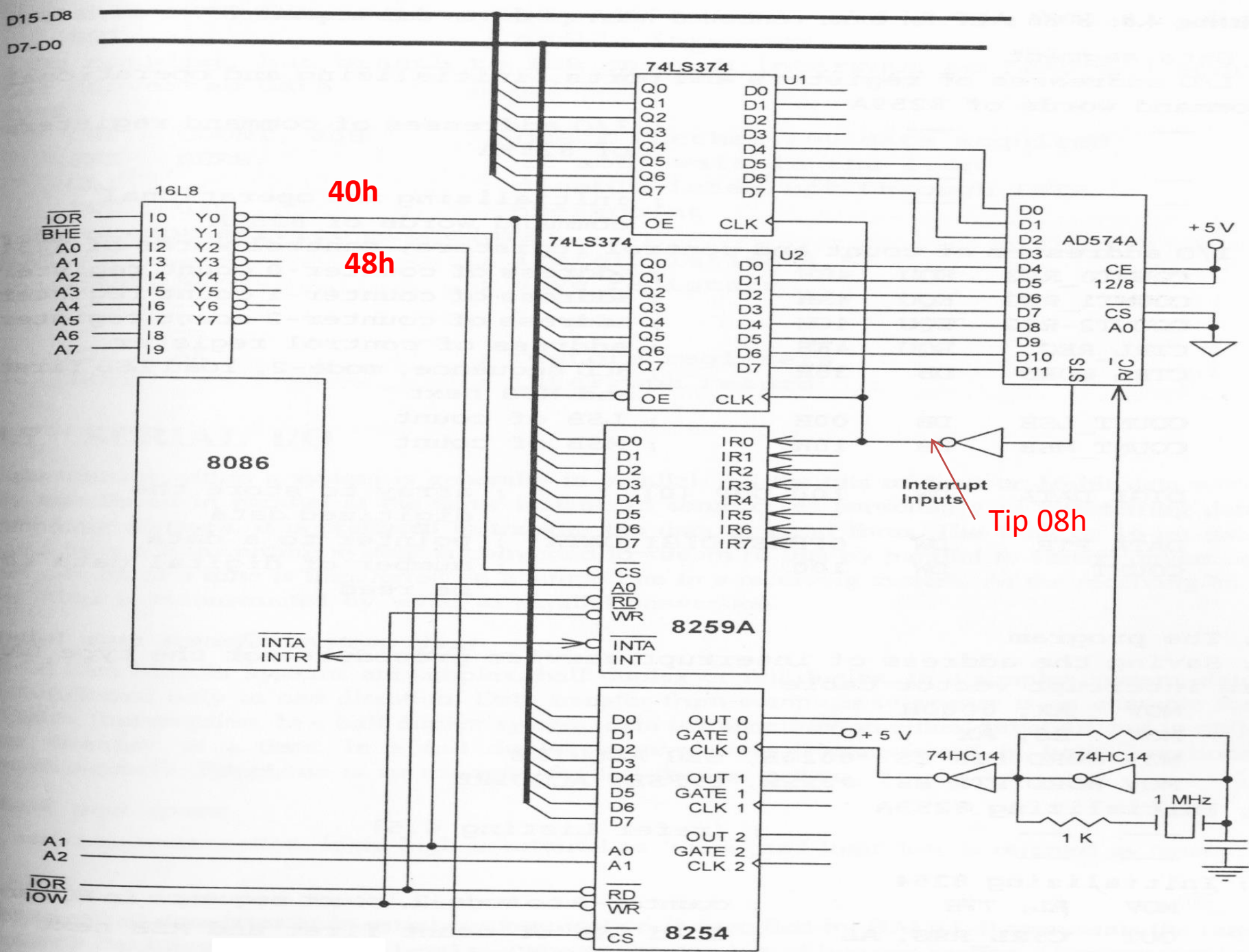
ST_C EQU 40h
DATA_P equ 40h
SAMPLES DW 4000 DUP(0)
FLAG DB 0
.....
;initializing 8259A
.....
;saving interrupt vector in IVT type 08h
    mov ax,0
    mov es,ax
    mov wordptr es:22h ; seg ACQ
    mov wordptr es:20h ; offset ACQ
    sti ;IF=1
    mov cx,4000
    mov si,offset SAMPLES
Et0: out ST_C,ax ;start conversion
Et1: cmp FLAG,0
    jz et1
    mov FLAG,0
    add si,2
    Loop et0
.....

```

```

ACQ PROC FAR
    Push ax
    Push cx
    In ax,DATA_P
    Mov cx,4
    Shr ax,cl
    Mov [si],ax
    Inc FLAG
    Sti ;IF=1
    ;EOI if necessary
    Pop cx
    Pop ax
    IRET
ACQ ENDP

```



4. Timer controlled interrupt driven data acquisition.

```

C0      EQU      48h
CTRL    EQU      4Eh
CTRLW   EQU      35h ;00110101B
CDIV    DW       1000
DATA_P  equ      40h
SAMPLES DW       4000  DUP(0)
COUNT  DW       4000
.....
;initializing 8259A
;saving interrupt vector in IVT type 08h
    mov ax,0
    mov es,ax
    mov wordptr es:22h ; seg ACQ
    mov wordptr es:20h ; offset ACQ
    mov al, CTRLW      ;TIMER
    out CTRL,al
    mov ax,CDIV
    out C0,al
    mov al,ah
    out C0,al
    sti          ;IF=1
    mov si,offset SAMPLES
et0:   cmp COUNT,0
       jnz et0
       cli .....

```

```

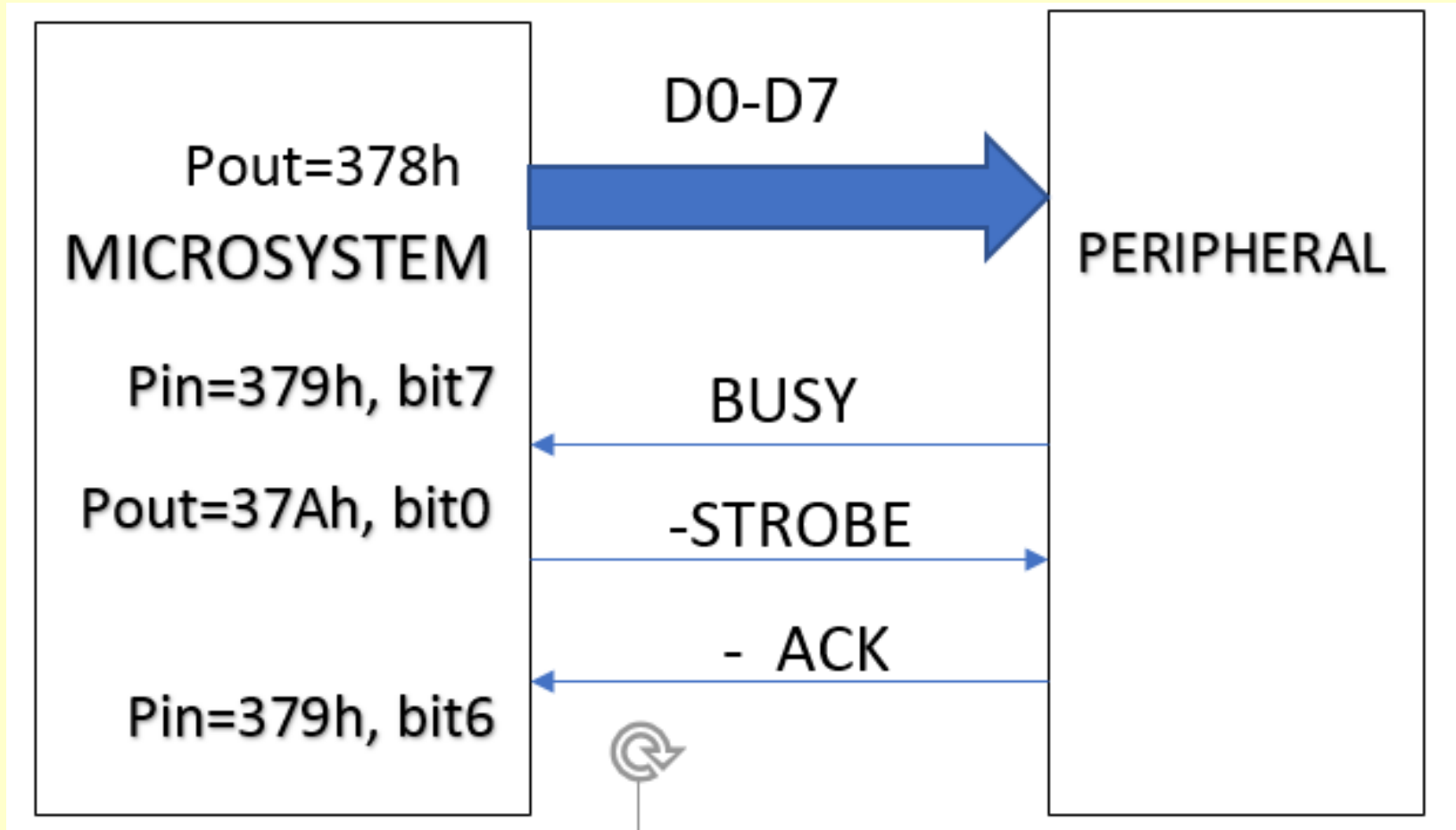
ACQ PROC FAR
    Push ax
    In ax,DATA_P
    Mov cx,4
    Shr ax,cl
    Mov [si],ax
    Dec COUNT
    Inc si
    Inc si
    Sti  ;IF=1
    ;EOI if necessary
    Pop ax
    IRET
ACQ ENDP

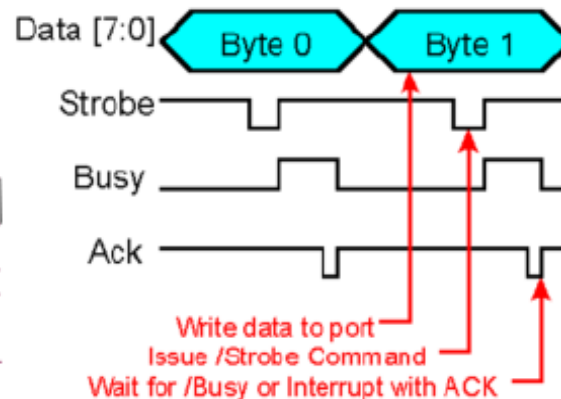
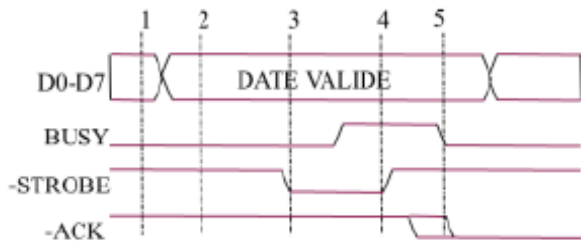
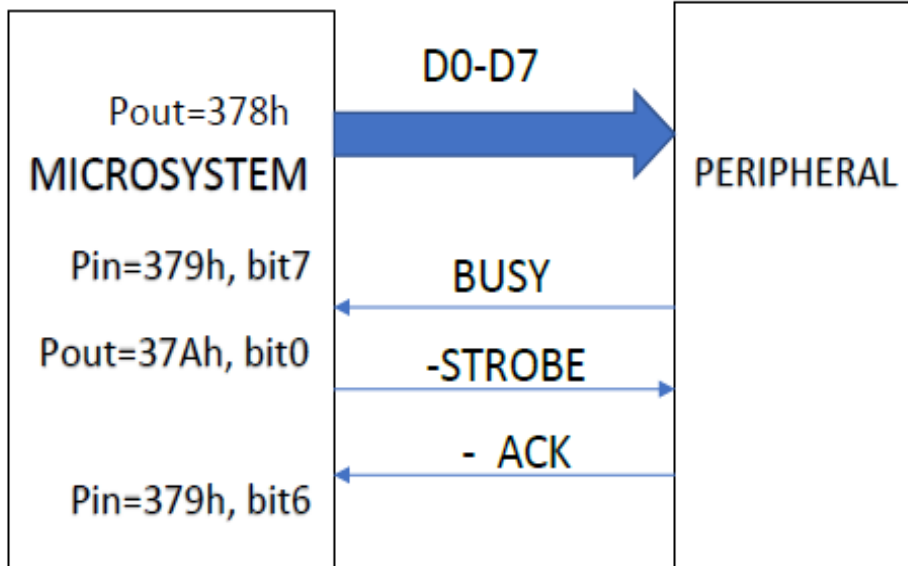
```

5. Modificati schema astfel ca achizitia esantioanelor sa se faca prin DMA.

Scriti secventele de program care stau la baza functionarii schemei (programare DMAC, generare start conversie, ...)

6. Un periferic e conectat la un microsystem cu procesor pe porturile ca in figura de mai jos. Schimbul de date intre periferic si sistem se face conform protocolului Centronics, vezi diagrama. Se cere sa se scrie secventa de program care transfera 100 de octeti de date din : BUF DB 100 DUP(?).





1. Se verifică dacă semnalul de BUSY, din registrul de stare este inactiv (1)
2. Se scrie registrul de date (2)
3. Dacă BUSY nu este activ, se activează -STROBE din reg. de control (3)
4. Când semnalul BUSY este activat, se dezactivează semnalul -STROBE (4)
5. Când semnalul -ACK devine activ se confirmă PC-ului că s-a făcut preluarea octetului de către imprimantă (5)

```

BUF DB 100DUP(?)
PDATA EQU 378H
PCON EQU 37AH
PSTARE EQU 379H

```

```

.....
MOV SI,OFFSET BUF
MOV CX,100
MOV AL,1
OUT PCON,AL ;STROBE=1
ET1: IN AL,PSTARE
TEST AL,80H ;BUSY=0?
JNZ ET1
MOV AL,[SI] ; DATE>>PORT
OUT PDATA,AL
XOR AL,AL
OUT PCON,AL ; STROBE=0
ET2: IN AL,PSTARE
TEST AL,80H ; BUSY=0?
JZ ET2
MOV AL,1 ; if BUSY=1
OUT PCON, AL ;STROBE=1
ET3: IN AL,PSTARE ;
TEST AL,40H ; ACK=0?
JNZ ET3 ; IF ACK=1 Jump
ET4: IN AL, PSTARE ;test BUSY=1
TEST AL,80H
JZ ET4 ; ; IF BUSY=1 Jump
INC SI
LOOP ET1

```